



JANE LE

STORY ARTIST / CHARACTER DESIGNER / ILLUSTRATOR



(407)-435-3731



info@iichiuu.com



www.iichiuu.com



Forest Park, GA

ABOUT ME

Dynamic storyboard artist and character designer who's passionate about bringing stories to life through compelling visuals and imaginative concepts. I specialize in creating story-driven, character-focused storyboards with a strong emotional core and characters brought to life. With a sharp eye for composition, pacing, and narrative flow, I craft storyboards and characters across art styles. I collaborate closely with directors, professionals, and creative teams, bringing energy, versatility, and a deep commitment to creative excellence to every project.

SKILLS

- Story and visual ideation
- Assist with storyboards and concept ideas
- Listening and observant
- Effective Communication
- Give feedback and criticisms through guidance.
- Open to learning new skills and techniques from other professionals.

SOFTWARES

- Storyboard Pro
- Photoshop
- Clip Studio Paint
- Procreate
- Adobe Premiere Pro
- Toon Boom Harmony

CONTACT



info@iichiuu.com



_iichiuu



Jane Le



iichiuu



www.iichiuu.com

EDUCATION

BFA ANIMATION

Savannah College of Art and Design

2024 - 2027

EXPERIENCE

2026 -
PRESENT

HEAD OF STORY

"PHANTOM SCRAMZ" (SHORT FILM)

- Managed the entire group with artists with storyboards on Storyboard Pro.
- Assisted and mentored artists and peers on implementing cinematography and camera direction on their boards, and taught them how to use the program better.
- Giving direction on making artists' work clearer and more unique.
- Worked with the Director and Production Manager on time management and making sure the work is completed and professional before the deadline.
- Designed the environment and world layout and sent it to 3D asset artists, storyboard artists, and the director for consistency and an understanding of layout and perspective, as well as conducting research on the story's culture to visually match the theme of the story.
- Helped with rough and clean-up animations.
- Additional responsibility for background art, character design, and character layouts.

2024-2024

CHARACTER DESIGNER

"FROM STONE TO SAND" (SHORT FILM)

- Collaborated with the Director and Lead Character Designer on an independent project.
- Visually developed character designs using their exceptional character traits and used real-life references that match their style independently.
- Using feedback and criticisms from artists to learn and improve the work.
- Communicated back-to-back with peers, making sure the work matches the vision and art direction.

2017 -
PRESENT

ILLUSTRATOR

FREELANCE

- Effectively communicate with clients about their commissions and ensure they have a satisfying experience with the product.
- Coming up with story-driven concepts of characters and scenes into illustrations